

zDEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS	
Nat sound	
Resp. : nat, new suit F1	
Weak jump raises	
Jump shift : 4 cards support + values in the bid suit - game try	
Jump cue : 4 cards fit + game try	
1NT OVERCALL	
Live : 15-18 Hcp	
Resp. Stayman and transfers	
Reopening : 10-14 Hcp	
JUMP OVERCALLS	
One suiter (preempt) or 2 suiter (Note 1)	
Reopen: intermediate	
DIRECT & JUMP CUE BIDS	
Direct cue : 2 suiter (Note 1)	
Jump cue : ask for stopper (except 1♣ 3♣)	
VS. NT	
2♣ : ♥+♠ / dble : (43)(15) / 2♦ : multi / 2M : 5M + 4+minor	
Reopening : same as 2 nd seat	
Vs weak NT : same as vs. strong NT except : dble 13+ bal	
Vs 1NT overcall over a minor opening bid :	
2♣ shows both M / Transfers	
VS. PREEMTS	
T/o dbles / 2 suiters (Note 1)	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
1♣ dble : 1m+1M / 1♦ : 4+♥+4+♠ / 1NT : ♣+♦ / 2♣ : 5-5 MM	
2♣ dble : ♣	
OVER OPPONENTS' TAKEOUT DOUBLE	
1 over 1 F1 / Rdle : penalty seeking	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd and 5 th	3 rd and 5 th	
NT	4 th	3 rd - 5 th / Raised suit : Xxx	
Subseq	Same as 1 st lead		
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A, AK(+)	AK(+)	
King	KQ(+)	KQJ10(+), AKJxx, KQ10xx	
Queen	QJ(+)	KQ(+), QJ10(+), QJ9(+)	
Jack	J10(+)	AJ10(+), KJ10(+), J109(+)	
10	10x, K109(+), Q109(+)	H109(+), 109(+)	
9	9, 9x	9x, 9xx, 98xxx	
Hi-X	Xx, HxXx, xXxx	Xx, Xxx, xXxx	
Lo-X	xxX	HxxX, HxX	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi-Low = Even	Hi-Low = Even	Hi-Low = Even
Suit 2	Hi = encouraging	Suit preference	Hi = encouraging
3	Suit preference		Suit preference
1	Hi-Low = Even	Hi-Low = Even	Hi-Low = Even
NT 2	Hi = encouraging	Suit preference	Hi = encouraging
3			Suit preference
Signals (including Trumps):			
Echo in trump suit shows either ability to ruff or suit preference			
Smith (high from N°3, low from leader = encouraging)			
DOUBLES			
TAKEOUT DOUBLES			
Can be lighter than opening values if shaped			
Responses are naturals / CB : F1			
In Bal pos. : 9+ hcp			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative, competitive, informative, optional, max overcall, lightners			

W B F CONVENTION CARD	
CATEGORY: NATURAL – GREEN	
NCBO:	FRANCE
PLAYERS:	Joanna ZOCHOWSKA & Pierre SCHMIDT
EVENT :	All events
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5 cards Major. 1♦ usually 4+ unless 4♠4♥3♦2♣	
1NT : 15-17	
2♣ : GF	
2♦ : weak (4-10) in ♥ or ♠ OR 22-23 BAL	
2♥♠ : 5♥♠ + 5m (can be 5-4 If NV) - 4-10 Hcp	
Inverted raises in minor	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
3NT : good 4♥♠ opening bid 1 st and 2 nd seat	
SPECIAL FORCING PASS SEQUENCES	
Usual slam try in competitive bids	
When pass is forcing, bid is weaker than Pass then bid	
IMPORTANT NOTES	
3rd and 4th suit F one round	
After Pass, jump shift is always fit showing	
PSYCHICS : very rare	

OPENING	TICK IF ARTIFICIAL	MIN. NUMBER OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣ 1♦		3	4♥	10+ Hcp (if 10 unbal.) Can be light 3 rd seat With 5♣ and 4♦ usually 1♣ but we can open 1♦ 1♣ may be 3343	1♣ 1M = may have longer ♦ 1♣ 2♦ = good ♣ raise (9-11) 1♦ 3♣ = good ♦ raise (9-11) 1m 2♥ = 5♠+4♥+ (4-9) 1m 2♠ = invitation with 6+ other minor	1m 1M 3NT 18-19 with 4M support 1m 1M 4m = 4M+6m After opponent's overcall by 1♦ or 1♥ : transfers at 2 and 3 level After opener's rebid at 2/3NT : transfers Notes 5 & 6	Jump shift : fit showing
1♥ 1♠		5 5	4♦ 4♦	10+ Hcp (if 10 unbal.) Can be light 3 rd seat	1M 3M = 4-7, 4 cards supp 1M 2NT= GF raise 1M 3♣ = 9-11 (4 cards support) 1M 3♦ = 11-13 (3 cards support) 1M 3NT = 12-14 (4 cards support, no shortness) Splinters	1M 1NT 2♣ : Gazzili (> 2♦ any 8+) 1♥ 1♠ 2♣ : Gazzili (> 2♦ any 8+) Gazzilli : Note 3	Drury fit 2NT = 4 cards support + singleton (Note 2)
1NT			3♠	15-17 bal or semi bal 5M ok ; 6m ok	Stayman and transfers 2♠ : ask for strenght (or Clubs) 3♣ : Puppet Stayman 3♦/3♥ : Transfer (strong hand) 3♠ : 14+ with both minors 22(54) or (23)(44)	Smolen Notes 7 & 8	
2♣	X		4♥	Game forcing	2♦ : 0-1 control / 2♥ : 2 controls / 2♠ : 3+ controls 2NT3♣♦♥ : 6 cards with 3 Honors in ♣♦♥♠		
2♦	X	6(5NV) in one major		Weak 2 in one Maj. 4-10 HCP or 22-23 bal	2♥♠ p/c 2NT asking for suit and strenght 3♣ : inv ♥♠ or GF ♠; 3♦ : inv+ with ♥; 3♠ : inv ♠	2♦ 2NT 3♣ : maximum 3♦♥ : ♥♠ minimum	
2♥ / ♠		5		5M + 5m 4-10 HCP can be 5-4 If NV	2NT : asking for shape and strenght 3♣ : pass or correct		
2NT			4♥	20-21 bal or semi bal	Stayman and transfers 4♣ : ♦ / 4♦ : MM / 4♥♠ : mm + shortness		
3♣		7		Preempt	New suit F		
3♦		7		Preempt	New suit F		
3♥		7		Preempt	New suit F		
3♠		7		Preempt	New suit F		
3NT	X			Good 4♥♠ opening 1st & 2 nd seat	4♣ slam interest / 4♦ to play 4♥ or 4♠ from opener's hand / 4♥ to play 4♥ or 6♠ / 4♠ to play 4♠ or 6♥ / 5x : asking bid		
4♣♦♥♠		7		Preempt			
4NT	X			Both minors			
5♣		7		Preempt		HIGH LEVEL BIDDING	
5♦		7		Preempt		RKCB 30-41 (Note 4)	
5♥		7		Preempt		Josephine	
5♠		7		Preempt		Controls and Cue Bid	

SUPPLEMENTARY SHEETS

NCBO : FRANCE

PLAYERS : J. ZOCHOWSKA – P. SCHMIDT

Note 1 : 2 SUITERS

<p>1♣ 2♦ ⇒ 5♥+5♠ 2NT ⇒ 5♦+5♥</p>	<p>1♣ P P 2♣ ⇒ 5♥+5♦ 2♦ ⇒ 5♥+5♠ 2NT ⇒ 17-19</p>
<p>1M 2M ⇒ 5♣+5♠ oM 2NT ⇒ 5♣+5♦ 3♣ ⇒ 5♦+5♠ oM</p>	<p>1M P P 2M ⇒ 5♠ oM +5m 2NT ⇒ 17-19 3♣ ⇒ 12-14, 6 good cards</p>
<p>1♥ P 1NT 2♥ ⇒ 5♠+5♣ 3♣ ⇒ 5♠+5♦ 3♥ ⇒ asking for stopper</p>	<p>1♠ P 1NT 2♠ ⇒ 5♥+5♣ 3♣ ⇒ 5♠+5♦ 3♠ ⇒ asking for stopper</p>
<p>1♥ P 2♥ 2NT ⇒ 5♣+5♦ 3♥ ⇒ asking for stopper or strong 5♣+5♦ 4♣ ⇒ 5♠+5♣ 4♦ ⇒ 5♠+5♦</p>	<p>1♠ P 2♠ 2NT ⇒ 2-suiter (und.) 3♠ ⇒ asking for stopper or strong 5♣+5♦ 4♣ ⇒ 5♥+5♣ 4♦ ⇒ 5♥+5♦</p>
<p>2♥ 3♥ ⇒ asking for stopper (or minors) 4♣ ⇒ 5♠+5♣ 4♦ ⇒ 5♠+5♦</p>	<p>2♠ 3♠ ⇒ asking for stopper (or minors) 2♠ 4♣ ⇒ 5♥+5♣ 2♠ 4♦ ⇒ 5♥+5♦</p>
<p>3♣ 4♣ ⇒ 5♦+5♥ 4♦ ⇒ 5♥+5♠</p>	<p>3♣ P P 4♣ ⇒ 5♦+5♥ 4♦ ⇒ 5♥+5♠</p>
<p>3♦ 4♣ ⇒ 5♥+5♣ 4♦ ⇒ 5♥+5♠</p>	<p>3♦ P P 4♣ ⇒ 5♥+5♣ 4♦ ⇒ 5♥+5♠</p>
<p>3NT 4♣ ⇒ 5♦+5♥ 4♦ ⇒ 5♥+5♠</p>	<p>3NT P P 4♣ ⇒ 5♦+5♥ 4♦ ⇒ 5♥+5♠</p>

After (2M) Pass (3M), or (1M) Pass (3M), or 3M opening, 4m shows a two-suiter

SUPPLEMENTARY SHEETS

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Note 2 : RAISE IN A MAJOR AFTER PASS 1st ROUND

1♥ 2♠ ⇒ 4 cards support + a shortness → 2NT relay ⇒: 3♣ ⇒ short ♣
 3♦ ⇒ short ♦
 3♥ ⇒ short ♠

1♥ 2NT ⇒ 5♠ + 4♥ invit

1♠ 2NT ⇒ 4 cards support + a shortness → 3♣ relay ⇒ 3♦ ⇒ short ♦
 3♥ ⇒ short ♥
 3♠ ⇒ short ♣

1♠ 3♥ ⇒ 4♠ + 5♥ invit

1♥♠ 2♣ ⇒ Drury. Promises 3+ cards support

1♥ 2♣	1♠ 2♣
2♦ 3♣ ⇒ 3♥ + 5♣	2♥ ⇒ 3♠ + 5♥
3♦ ⇒ 3♥ + 5♦	3♣ ⇒ 3♥ + 5♣
	3♦ ⇒ 3♠ + 5♦

1M 3m : 4 cards support + strenght/length in the minor

Note 3 : GAZZILLI

1♥ 1NT
2♣

1♥ 1♠
2♣

1♠ 1NT
2♣

= Natural 11-15 or any 16+ hand
⇒ 2♦ any 8+

1♥ 1NT
2NT

1♥ 1♠
2NT

1♠ 1NT
2NT

= 6-4+ or 5-5
⇒ 3♣ relay

Note 4 : IF OPPS INTERFER OVER RCKB

- Pass ⇒ 3-0
- Dble (rdble) ⇒ 4-1
- First suit ⇒ 2 no Q
- Second Suit ⇒ 2 + Q

Note 5 : DEVELOPMENTS AFTER 1♦-2♣ or 1m-2m

- 1♦ 2♣
 2NT 3♣ ⇒ transfer to 3♦ (4 cards support), then 3♥♠ = short / 3NT = 2245 slam try
 3♦ ⇒ 4 cards in ♥
 3♥ ⇒ 4 cards in ♠
 3♠ ⇒ one suiter in ♣ slam interest. Opener can bid 3NT discouraging, otherwise he answers to RCKB ♣
 3♥/♠ Splinter
- 1♦ 2♣
 2NT 3♣
 3NT ⇒ 4432 with 3♦'s 12-14
 4NT ⇒ 4432 with 3♦'s 18-19

Note 6 : DEVELOPMENTS AFTER 1♦-2♣-3NT (4441 - 15-17HCP) or 1m-2m-3NT

- 1♦ 2♣
 3NT 4♣ ⇒ transfer to 4♦
 4♦ ⇒ transfer to 4♥
 4♥ ⇒ transfer to 4♠
 4♠ ⇒ strong ♣ one suiter. Opener can bid 4NT discouraging, otherwise he answers to RCKB ♣
 4NT ⇒ invitational

These developments are nearly similar after 1m-2m-2(3)NT (3♠ showing both minors)
 We also play transfers after 1m 1X 2NT

SUPPLEMENTARY SHEETS

NCBO : FRANCE

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Note 7 : DEVELOPMENTS AFTER 1NT OPENING

1NT 2♣
2♦ 2♥♠ ⇒ 8 hcp invitational

1NT 2♣
2♥ 3♣ ⇒ 4♠ + 5♣ GF
3♦ ⇒ 4♠ + 5♦ GF
3♥ ⇒ 4+♥ invitation
3♠ ⇒ 4+♥ hand slam invitation
4♣ ⇒ short slam invitation
4♦ ⇒ short slam invitation

1NT 2♠ ⇒ asks for strength (may have long ♣) ⇒ 2NT minimum and 3♣ maximum.

1NT 2NT ⇒ Puppet Stayman ⇒ 3♣ = no 5 cards major - 3M = 5 cards

1NT 2NT
3♣ 3♦ ⇒ (13)(54) ⇒ 3♥ relay

1NT 2♣
2♠ 3♣ ⇒ 4♥ + 5♣ GF
3♦ ⇒ 4♥ + 5♦ GF
3♥ ⇒ 4♠ hand slam invitation
3♠ ⇒ 4♠ invitation
4♣ ⇒ short slam invitation
4♦ ⇒ short slam invitation

1NT 3♠ ⇒ (23)44 or 22(45) 14+

Note 8 : 2NT GF after X'fer

1NT 2♦
2♥ 2NT GF relay
3♣ : no 3 cards support - ask for shortness
3♦ : no 3 cards support - strength in ♦
3♥ : 3 cards support
3♠ : 5♠ + 2♥
3NT : to play (stoppers in all 3 other suits)

Same principles after 1NT 2♥ 2♠ 2NT